**Program Abstract**

This program is designed to simulate a bank. It uses the Customer class. It can store and handle 30 Customer objects which represent customer accounts. It can modify the information of existing accounts, create new accounts, sort accounts alphabetically by customer name, and change the balances of accounts through withdrawals and deposits. When inappropriate values such as negative values are entered, the program will output an error message. After the program is exited, customer accounts are sorted and displayed.